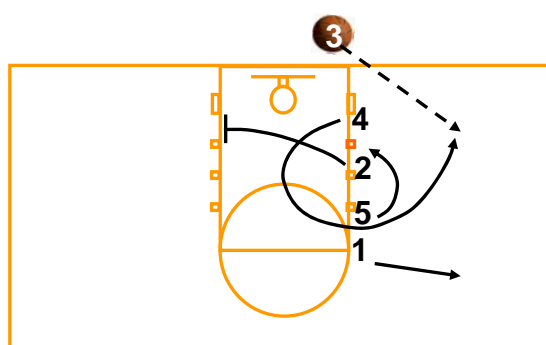
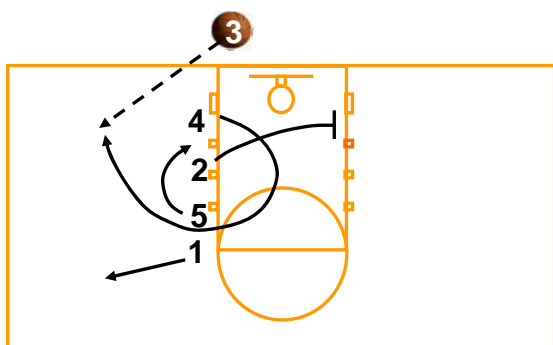


“Stack #2”

Once Stack #1 works a few times – throw the defense off with Stack #2, and give your best shooter the opportunity for a quick score!

Stack #2 lines up the same as Stack #1, but with a little twist.

Again, these plays can be run from either side of the paint area (prepare your players).



Stack 2: On the signal from 3 (“break”), the 4 cuts in and curls up around the 5, the 2 (leaves after the 4) and finds the closest defender and “drives” them across the lane to the opposite block (in a position to score), 1 goes high, and the 5 steps forward with their hands in the air (showing a target for the 3) ready to receive the ball. This time the 3 will fake to the 5, and then pass to the 4 in the wing (make the 4 on this play your best shooter).

* Note: Stack #2 should be used after Stack #1 has worked a couple of times. The other team usually keys on the 5 after Stack #1 has worked a few times and this will leave the 4 wide open for an outside shot.

Note: Inbounds plays can be run from either side of the paint area. Make sure you practice inbounds plays from both sides of the paint.